



DOWNLOAD: <https://tumblr.com/2ibvna>



html.Q: Is it possible to specify the return type for a function that has been defined inside a generic class? I'm working on a class for my game. I have a function which builds a block given a list of items and type of block. This is working fine, but I am unsure of how I can add the return type of the function to the class. The build block function is defined inside the class. So, is it possible to specify the return type when it is inside the class? If it is possible, I can't seem to figure out how to do it. If it isn't possible, can someone point me in the right direction? P.S. The return type is currently specified as 'block'.  

```
import sys
import random
import time
class Block(object):
    def __init__(self, name, speed, size, damage, material, type, pos, items=[]):
        self.name = name
        self.type = type
        self.size = size
        self.speed = speed
        self.damage = damage
        self.material = material
        self.pos = pos
        self.items = items
    return def print_stats(self):
        print("Name: " + str(self.name))
        print("Type: " + str(self.type))
        print("Size: " + str(self.size))
        print("Speed: " + str(self.speed))
        print("Damage: " + str(self.damage))
        print("Material: " + str(self.material))
        print("Position: " + str(self.pos))
        print("Items: " + str(self.items))
    def random_item(list):
        return list[random.randrange(0, len(list))]
```

[A Short History Of Islam By Mazhar Ul Haq Pdf Free 361](#)  
[Jurassic Park 4 Full Movie In Hindi Torrent](#)  
[Kamaal Dhamaal Malamaal 720p download movie](#)